## **IN THE SPECIFICATION**

Please amend the specification as follows:

	Page 4,	line 4,	delete line 4 entirely, and insert therefor - Generally, each
RI			RAID system is organized into six structures commonly
			referred to as six levels, each-;
	Page 5,	line 4,	delete line 4 entirely, and insert therefor - application which
B2			requires a very fast data transmission rate, such as super
Ψ 			computers and image manipulation;
	Page 6,	line 1,	delete line 1 entirely, and insert therefor - level 5 is effective
J3			in the recording of long pieces of data, and is also effective in
			the recording of short pieces of data if an;
		line 10,	after "data to" inserta;
	Page 7,	line 5,	after "reducing" delete "an" (second occurrence);
	Page 11,	line 1,	delete line 1 entirely, and insert therefor - information.
24			Furthermore, each drive 39 sets up the predetermined number
ρ'			of parity blocks from the-;
		line 12,	after "hit" insertor accessed;
		line 13,	after "hit" insertor accessed;
		line 14,	after "hit" insertor accessed;
		line 15,	delete line 15 entirely, and insert therefor when the old
06			parity information OP and parity information are not hit or

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## accessed in cache 38, the controller 34 reads the A;

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		line 16,	after "drive" inert 39;
		line 16,	after "updates" insertor loads;
	Page 12,	line 2,	after "updates" insertor loads;
		line 2,	after "table" insert and predetermined cache 38;
		line 3,	after "drive" insert39; and
		line 6,	delete line 6 entirely, and insert therefor controller in order
BU			to rapidly apply a parity information read request.
~			Furthermore, since the parity